## Ground Rules-What to Mind

- 1. Keep it <u>simple</u>: Characters, story, decision, and rewards.
- Make the story <u>short</u>, straightforward, and focused.
- 3. Be <u>clear</u>, no need for background or big words. Jump straight in!
- 4. Speak from the child's viewpoint, not yours.
- Create distance from an emotionally-charged situation.
- 6. Enable quick wins, build incrementally.
- 7. Engineer your approach with trial and error.
- 8. Save the child's face, avoid public humiliation.
- 9. No finger pointing from the parent.
- 10. Give a reward right away.